## The Sharpness of Circular Saws

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geometry, We draw triangles around the outside of a convex polygon to
angles, polygons make a figure resembling a circular saw. We show that the product of the sines of the convex angles of the saw is less than the product of the sines of the concave angles of the saw. We consider the set of inequalities in polar co-ordinates that describe the betweenness constraints of a straight line drawing.

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## 1. Introduction

This work is part of a project that is looking at the relationship between sets of paths in planar graphs, and drawings of the graphs in which those paths are straight lines. Hence, we are interested in properties of straight line drawings.

One approach to the general problem of drawing a graph subject to colinearity constraints is to first determine the relative angles between the lines; and then determine their relative position. This depends upon understanding the geometric constraints on angles, independent of distance and parallelism (which is not a graph theoretic property). Essentially we wish to explore the relationship between betweenness and angles.
Some constraints on angles are demonstrated by Euclid [4], in particular his propositions I-13, I-16 and I-32. These elementary observations result in linear inequalities and equalities relating the various angles in the figure, which are detailed in Carroll [1],[2].
We have found, however, one class of drawing which imposes a non-linear constraint on the relative sizes of its angles: the circular saw.

## 2. What is a circular saw

A circular saw is a figure that is drawn around a convex polygon. Here is one drawn around a triangle, and one around a square:


Figure 1 A 3-Circular Saw


Figure 2: A 4-Circular Saw


Figure 3 A 4-Circular Saw with labelled vertices
The key properties are that the central figure is a convex polygon, and a triangle is drawn on each of its sides. Each of these triangles has a base that extends a second side of the central polygon, and a point that sticks out past the base of the next triangle around the outside. We can describe this more formally in terms of betweenness.
Defintion: An $n$-circular saw is $3 n$ points $A_{0}, B_{0}, C_{0}, A_{1}, B_{1}, C_{1}, \ldots A_{n-1}, B_{n-1}$, $C_{n-1}$ for some $n=3$, where:
$A_{0}, A_{1}, \ldots A_{n-1}$ form a convex polygon. 2.1
For all $i$ : $A_{i 1}, A_{i} B_{i}, C_{i}$ are collinear,
with ${ }^{1} A_{i 1}=A_{i}-B_{i}=C_{i}$
Here the notation $A_{i-1}=A_{i}-B_{i}=C_{i}$ is an extension of the standard betweenness notation (see e.g. Millman and Parker [5]). The symbol -' indicates that the points either side of it may be identical.
Thus $A_{i-1}=A_{i}-B_{i}=C_{i}$ expands to:

[^1]$$
A_{i 1}-A_{i}-B_{i}-C_{i}
$$

Or:

$$
\mathrm{A}_{\mathrm{i}-1}=\mathrm{A}_{\mathrm{i}} \& \mathrm{~A}_{\mathrm{i}}-\mathrm{B}_{\mathrm{i}}-\mathrm{C}_{\mathrm{i}}
$$

Or:

$$
\mathrm{A}_{\mathrm{i}-1}-\mathrm{A}_{\mathrm{i}}-\mathrm{B}_{\mathrm{i}} \& \mathrm{~B}_{\mathrm{i}}=\mathrm{C}_{\mathrm{i}}
$$

Or:

$$
\mathrm{A}_{\mathrm{i}-1}=\mathrm{A}_{\mathrm{i}} \& \mathrm{~B}_{\mathrm{i}}=\mathrm{C}_{\mathrm{i}}
$$

Given this definition we state the circular saw theorem.
Theorem: The circular saw theorem. In a circular saw we have:

$$
\prod_{i=0}^{n-1} \sin \left(\angle A_{i} C_{i+1} B_{i}\right) \leq \prod_{i=0}^{n-1} \sin \left(\angle C_{i+1} B_{i} C_{i}\right)
$$

with equality if and only if every betweenness condition 2.3 of the circular saw is satisfied with double equality 2.7.

Proof: Using the sine formula on the triangle $A_{i} B_{i} C_{i+1}$ we have:

$$
\frac{\sin \left(\angle A_{i} C_{i+1} B_{i}\right)}{A_{i} B_{i}}=\frac{\sin \left(\angle C_{i+1} B_{i} A_{i}\right)}{C_{i+1} A_{i}}=\frac{\sin \left(\angle C_{i+1} B_{i} C_{i}\right)}{C_{i+1} A_{i}}
$$

Taking the product over all $i$ we have:

$$
\prod_{i} \frac{\sin \left(\angle A_{i} C_{i+1} B_{i}\right)}{A_{i} B_{i}}=\prod_{i} \frac{\sin \left(\angle C_{i+1} B_{i} C_{i}\right)}{C_{i+1} A_{i}}
$$

Rearranging:

$$
\prod_{i} \frac{\sin \left(\angle A_{i} C_{i+1} B_{i}\right)}{\sin \left(\angle C_{i+1} B_{i} C_{i}\right)_{i}}=\prod_{i} \frac{A_{i} B_{i}}{C_{i+1} A_{i}}
$$

By 2.3 we have:

$$
A_{i} B_{i} \leq C_{i} A_{i-1}
$$

with equality if and only if 2.7 holds.
Thus:

$$
\prod_{i} \frac{A_{i} B_{i}}{C_{i} A_{i-1}} \leq 1
$$

i.e.

$$
\prod_{i} \frac{A_{i} B_{i}}{C_{i+1} A_{i}} \leq 1
$$

with equality if and only if 2.7 holds for every $i$.
Combining with 2.11 we have the result.

## 3. References

[1] J.J. Carroll, Betweenness in Polar Coordinates. Hewlett-Packard Laboratories Report, No. HPL-2000-71, Bristol, U.K., 2000.
[2] J.J. Carroll, Drawing Straight Lines. Hewlett-Packard Laboratories Report, No. HPL-2000-72, Bristol, U.K., 2000.
[3] Reinhard Diestel, Graph Theory, New York, 1997.
[4] Euclid, The Elements, Book I, c 300 BC, [English translation: D. Joyce, http://aleph0.clarku.edu/~djoyce/java/elements/bookI/bookI.html, 1996].
[5] Richard S. Millman and George D. Parker, Geometry: A Metric Approach with Models, $2^{\text {nd }}$ Ed., New York, 1991 (1 ${ }^{\text {st }}$ Ed. 1981).


[^0]:    * Internal Accession Date Only

[^1]:    ${ }^{1}$ Subscript arithmetic modulo $n$.

